

m.movec)
m.turn-left
m.movec)
rc)

m.movec)
for i in range(1):
m.turn-left
m.movec)
for i in range(9):

rc)
m.movec)
for i in range(9):

rc)
m.movec)
for i in range(9):
m.turn-left
m.turn-left

for i in range(3):
def rc):
m=Robot
load-world



From cs/robot import
load-world

OR

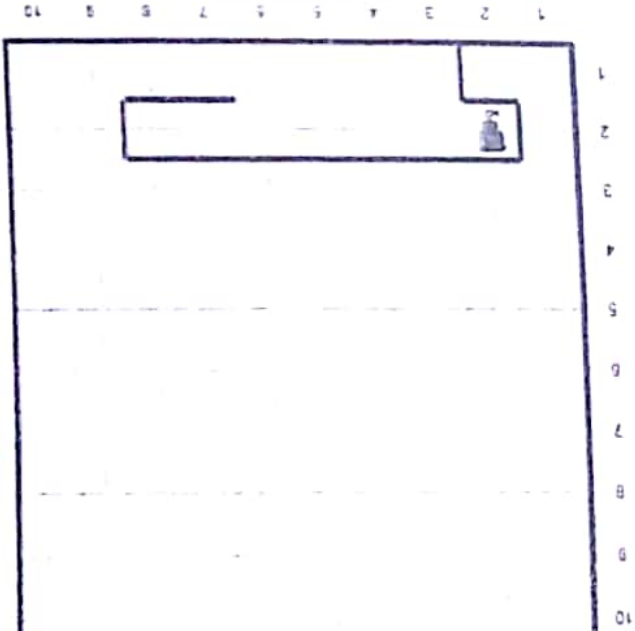
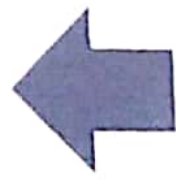
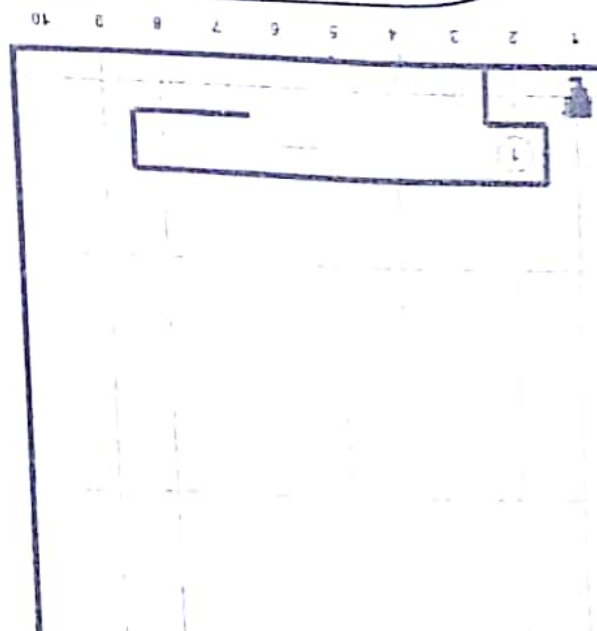
m.pick-beepers
turn-left
else:

m.movec)
m.front-is-clear
elif
m.movec)

if m.front-is-clear:
while not m.on-beeper:
m.turn-left
for i in range(3):

def rc):
m=Robot
load-world

way 2
way 1
way 0



Q3 [20 marks]. Write a while loop to produce the following output

@ @ @ @ @
@ @ @ @
@ @ @
@ @
@

```
i = 5  
while (i >= 1)  
    print "*" * i  
    i = i - 1
```

Q4 [20 marks]. What is the output of the following program?

```
def calculate(a, b, c, d):  
    x = a % b * c + 9 / 4 - d  
    print x  
calculate (2, 4, 2, 9)  
calculate (10, 4, 3, 5)
```

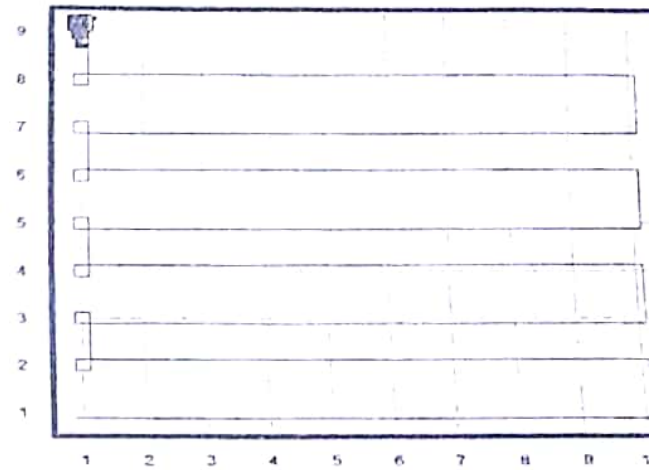
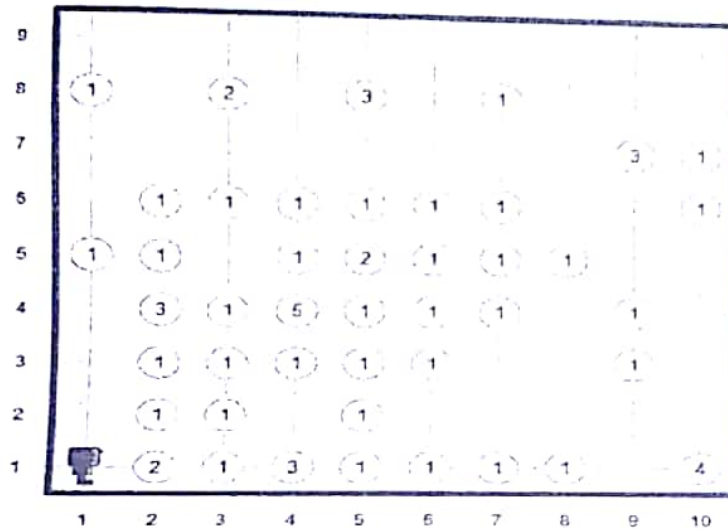
```
calculate (2, 4, 2, 9)  
x = 2 % 4 * 2 + 9 / 4 - 9  
x = 1 * 2 - 1.25  
x = 0.75  
calculate (10, 4, 3, 5)
```

```
x = 10 % 4 * 3 + 9 / 4 - 5  
= 2 * 3 - 1.25  
x = 4.75
```

Q2 [20 marks]. Write a pseudo code which moves a robot from the left figure to the right figure.

Input data file: "harvest.wld"

Output of program running



```
def right():
    for i in range(2):
        h.turnLeft()
def pick_beeper():
    while not h.front_is_clear():
        h.pick_beeper()
        h.move()
    elif front_is_clear():
        front h.move
    else:
        h.turn_left()
        h.move()
        right()
def mc():
    for i in range(8):
        while not h.front_is_clear():
            h.pick_beeper()
        elif front_is_clear():
            h.move()
        else:
```

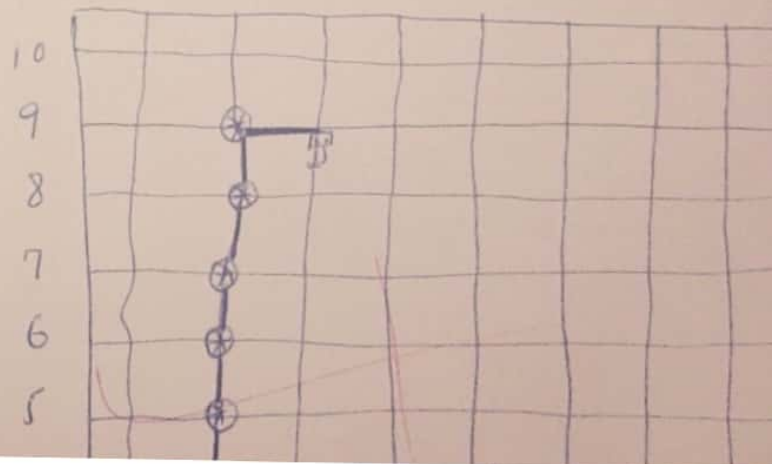
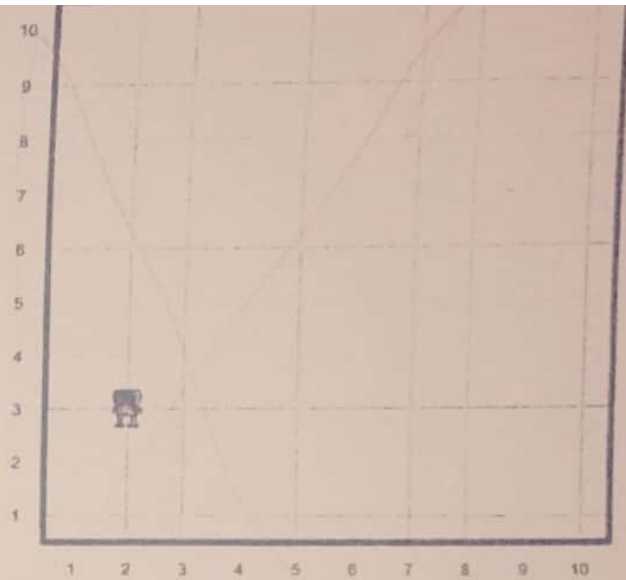
```

        orientation="N")
hubo.set_trace("red")
hubo.set_pause(.9)

def turn_right():
    for j in range (3):
        hubo.turn_left()

def drop_move():
    while not hubo.on_beeper():
        for i in range(6):
            hubo.drop_beeper()
            hubo.move()
        turn_right()
        hubo.move()
        turn_right()
drop_move()

```



```

from cs1robot import *
Load_world("worlds/test1.world")
h = Robot()
h.set_trace("Red")
h.set_pause(0.1)
def right():
    for i in range(3):
        h.turn_left()
    for i in range(8):
        if not h.front_is_clear():
            h.pick_beeper()
        elif front_is_clear():
            h.move()
        else:
            h.turn_left()

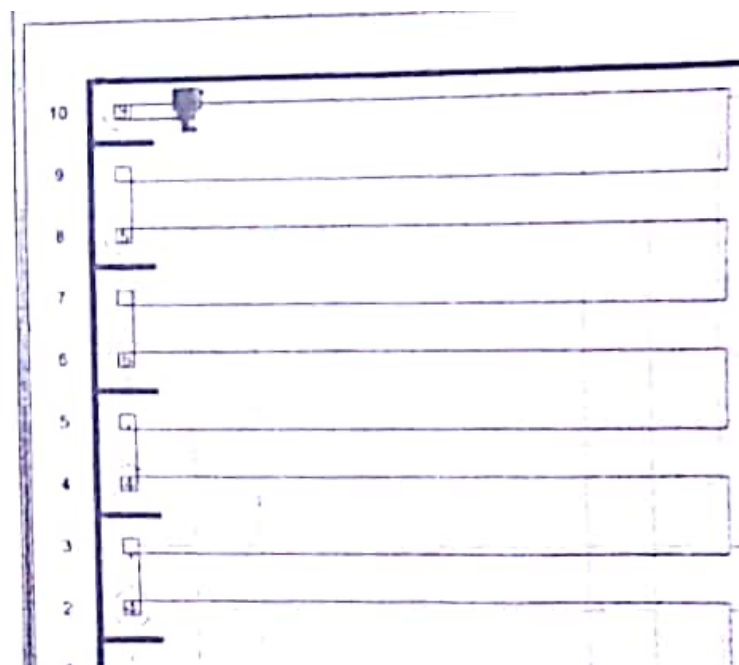
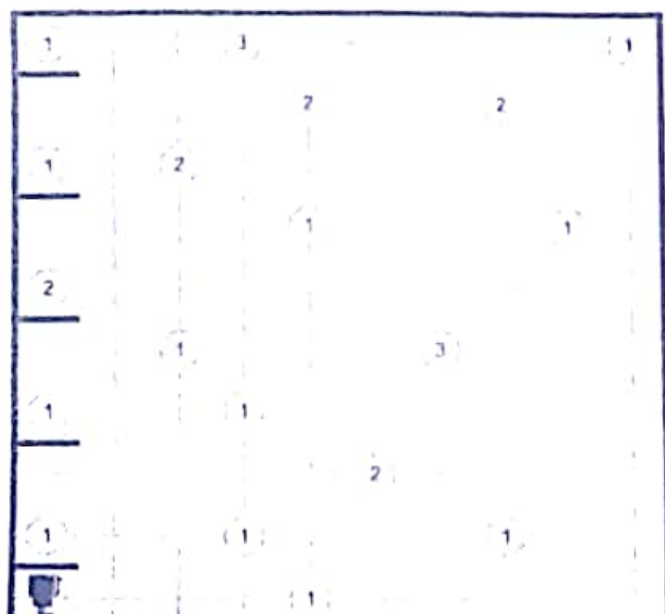
```

```

h.turn_left()
for i in range(6):
    h.move()
    h.turn_left()
    h.turn_left()
h.move()
h.move()
h.move()

```

10



m.movec)
m.turn-left)
m.movec)
for i in range(1):

m.movec)
for i in range(1):
m.turn-left)
m.movec)
for i in range(9):

m.movec)
for i in range(9):

m.movec)
for i in range(9):
m.turn-left)
m.turn-left)

for i in range(3):
def r(c):
m = Robot



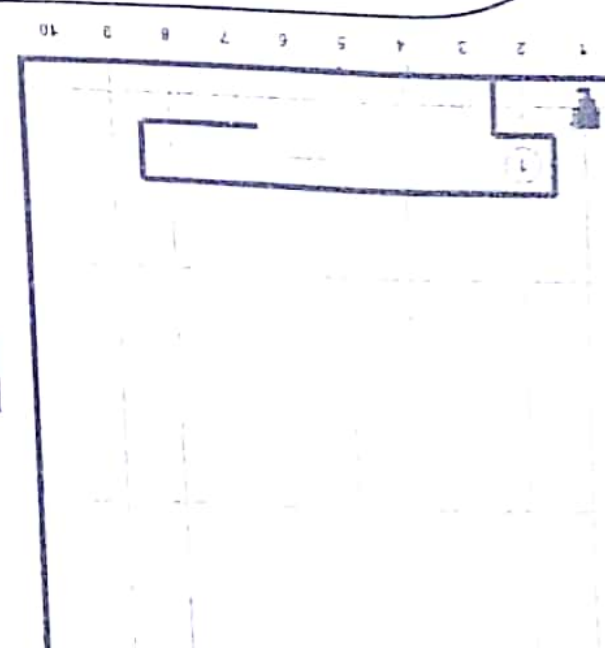
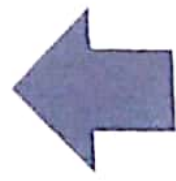
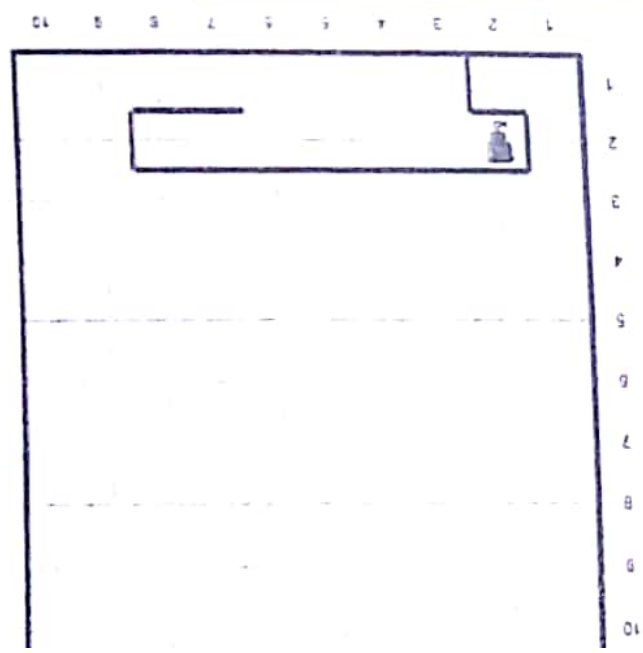
load - world (c:ipthomawordspce lmidu)
from cs:robot import

m.pick-beep)
turn-left)
else:

m.movec)
m.front-is-clear)
m.movec)
if m.front-is-clear):

while not m.on-beep(c):
m.turn-left)
for i in range(3):
def r(c):
m = Robot

way 2
way 1
way 0



Q3 [20 marks]. Write a while loop to produce the following output

@ @ @ @ @
@ @ @ @
@ @ @
@ @
@

```
i = 5  
while (i >= 1)  
    print "@ " * i  
    i = i - 1
```

Q4 [20 marks]. What is the output of the following program?

```
def calculate(a, b, c, d):  
    x = a % b * c + 9 / 4 - d  
    print x  
calculate (2, 4, 2, 9)  
calculate (10, 4, 3, 5)
```

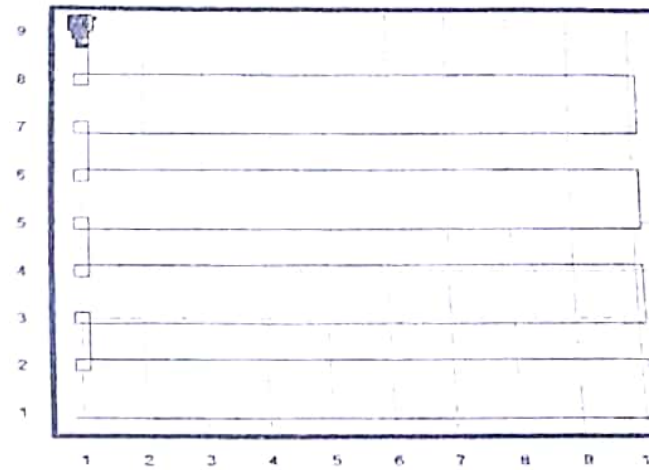
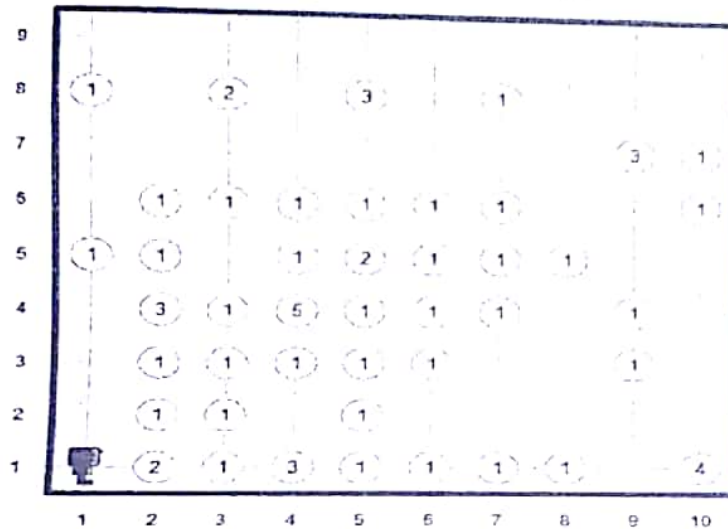
```
calculate (2, 4, 2, 9)  
x = 2 % 4 * 2 + 9 / 4 - 9  
x = 1 * 2 - 1.25  
x = 0.75  
calculate (10, 4, 3, 5)
```

```
x = 10 % 4 * 3 + 9 / 4 - 5  
= 2 * 3 - 1.25  
x = 4.75
```

Q2 [20 marks]. Write a pseudo code which moves a robot from the left figure to the right figure.

Input data file: "harvest.wld"

Output of program running



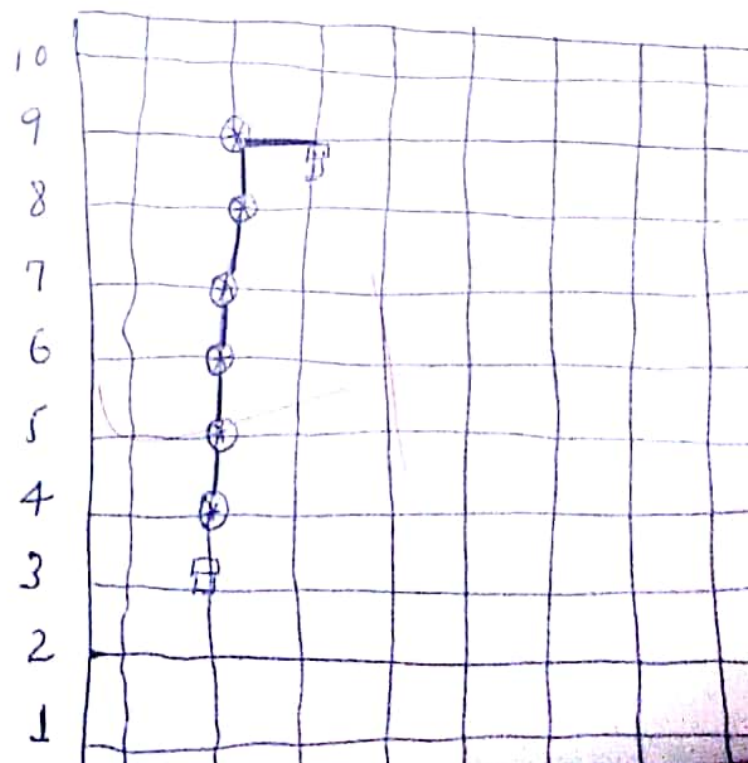
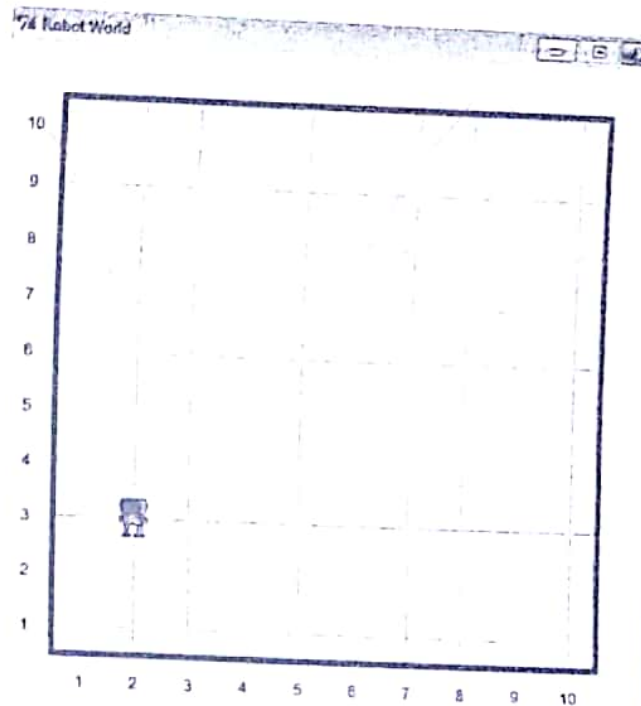
```
def right():
    for i in range(2):
        h.turn_left()
def pick_beeper():
    while not h.front_is_clear():
        h.pick_beeper()
        h.move()
    elif front_is_clear():
        front h.move
    else:
        h.turn_left()
        h.move()
        right()
def mc():
    for i in range(8):
        while not h.front_is_clear():
            h.pick_beeper()
        elif front_is_clear():
            h.move()
        else:
```

Q1B [10 marks]. Write the output of the following code on the world figure given next to this code.~~(selected)~~-

```
from cs1robots import *
create_world()
hubo=Robot(avenue=2,street=3,beepers=40,
           orientation="N")
hubo.set_trace("red")
hubo.set_pause(.9)

def turn_right():
    for j in range (3):
        hubo.turn_left()

def drop_move():
    while not hubo.on_beeper():
        for i in range(6):
            hubo.drop_beeper()
            hubo.move()
        turn_right()
        hubo.move()
        turn_right()
drop_move()
```



```

from cs1robot import *
Load_world("worlds/test1.world")
h = Robot()
h.set_trace("Red")
h.set_pause(0.1)
def right():
    for i in range(3):
        h.turn_left()
    for i in range(8):
        if not h.front_is_clear():
            h.pick_beeper()
        elif front_is_clear():
            h.move()
        else:
            h.turn_left()

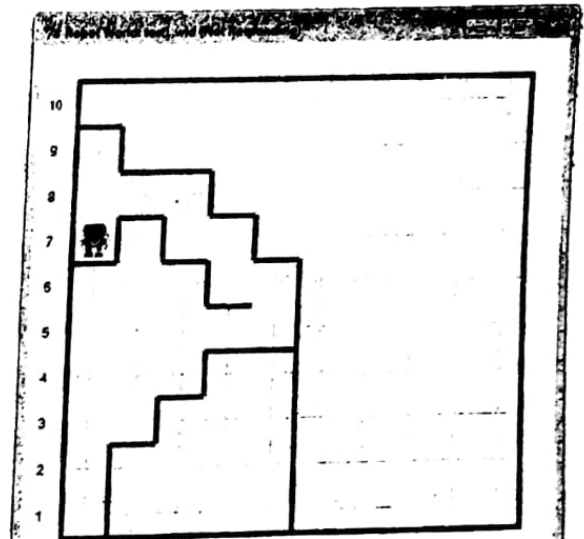
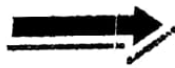
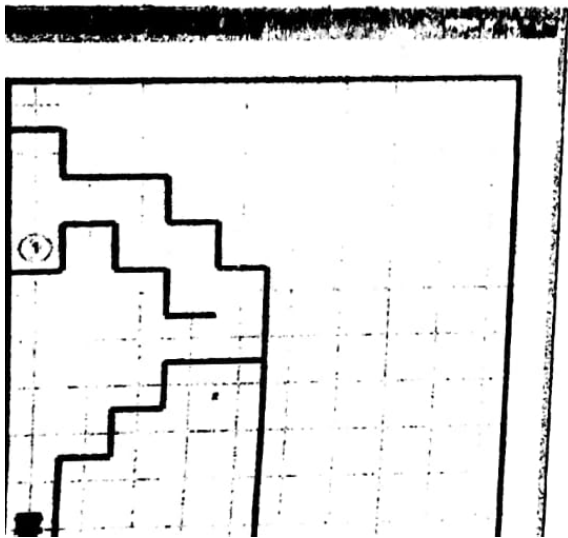
```

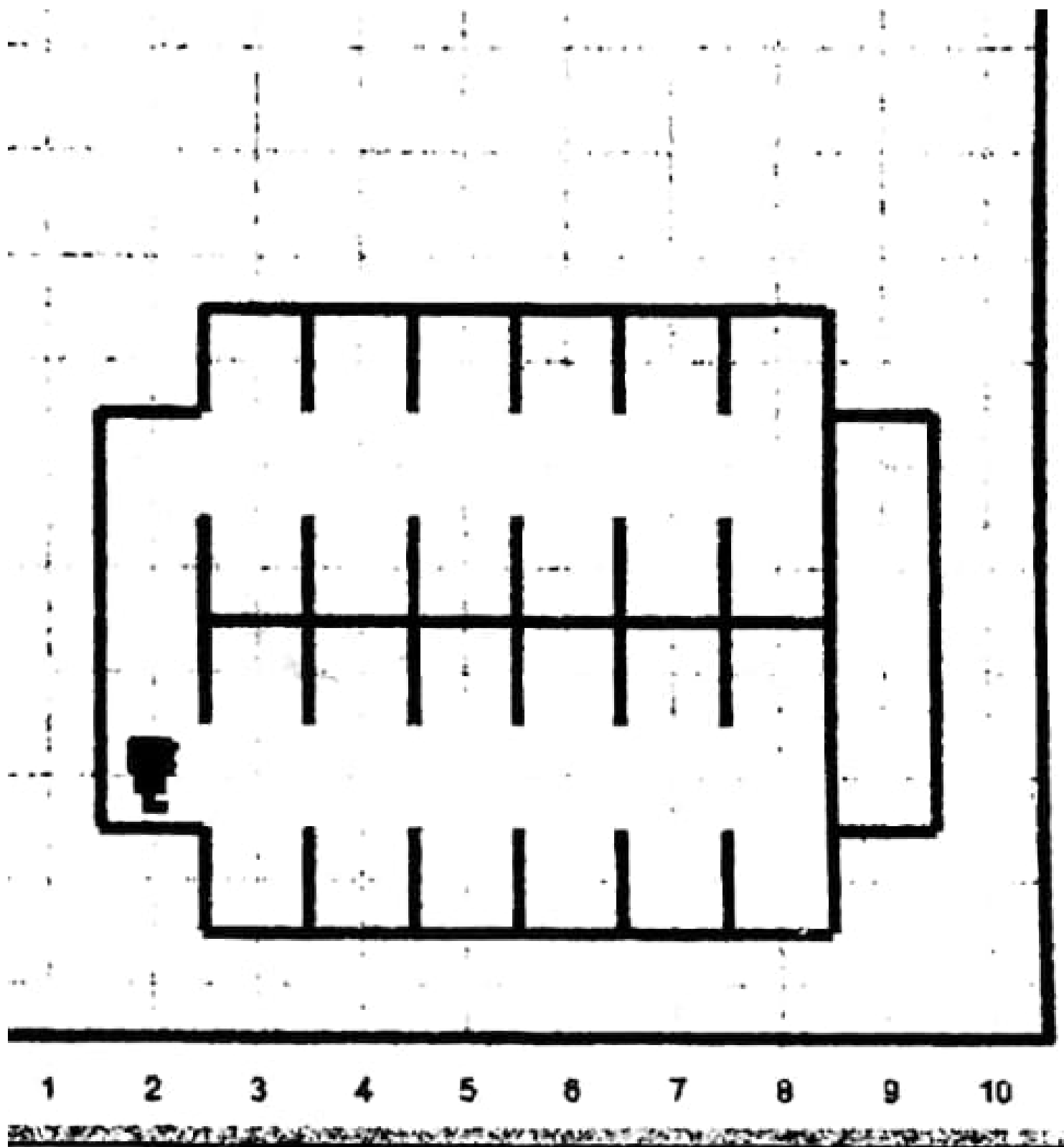
```

h.turn_left()
for i in range(6):
    h.move()
    h.turn_left()
    h.turn_left()
h.move()
h.move()
h.move()

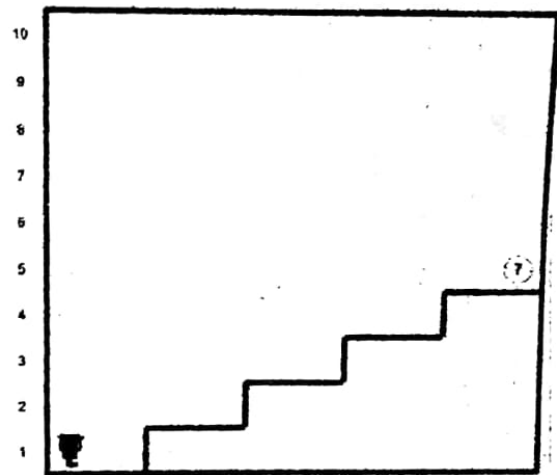
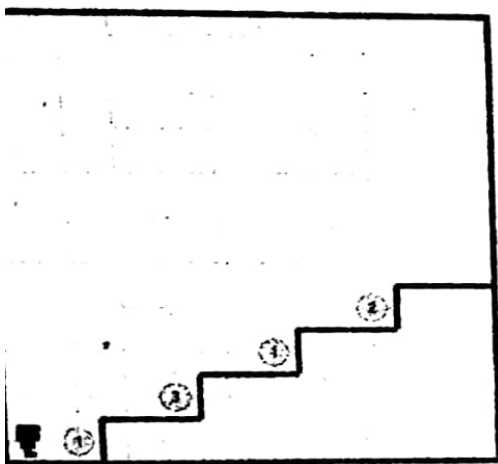
```

10





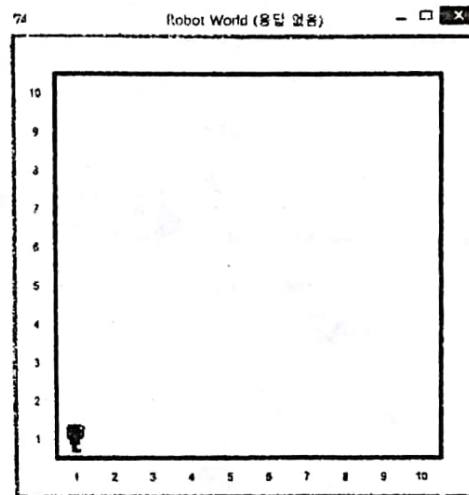
Given the world in the left side,



Introduction to Computing Mid-Exam 2008 E.C.

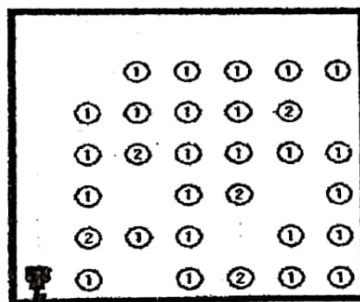
(20 pts) Write the output of the following code on the world figure given next to this code.

```
from cs1robots import *
create_world()
abc=Robot(beepers=50)
while not abc.on_beeper():
    for i in range(5):
        abc.drop_beeper()
        abc.move()
    abc.turn_left()
```

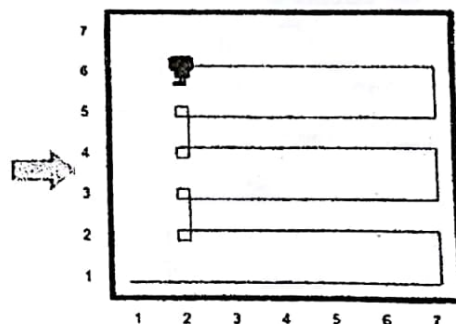


<figure> the world figure

2. (20 pts) The input data is as the figure in the left figure. Write pseudo codes or Python program which make the robot move as the following right figure after the program is executed.



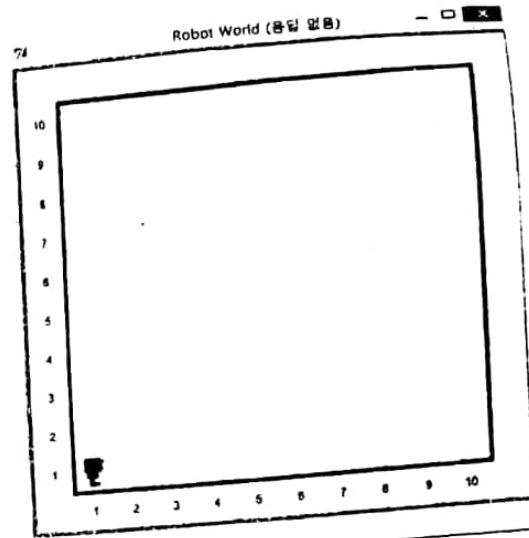
<starting of a robot>



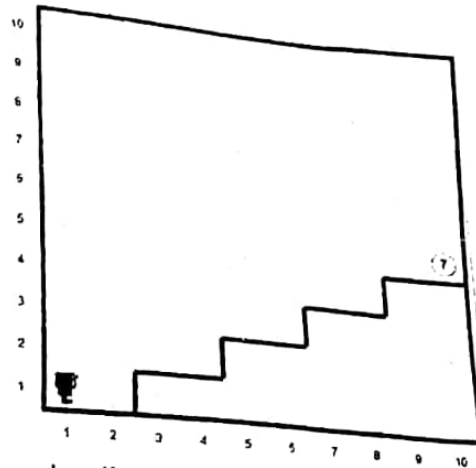
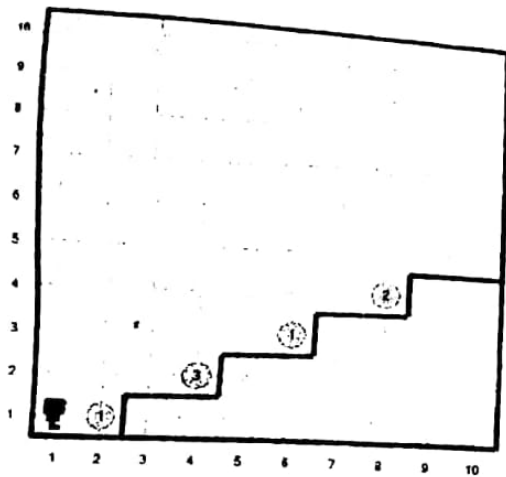
< end of a robot movements>

3 (20 pts) Optimize the following python program code, by modifying it using possible programming elements. Write the answer in the box. (Hint: the final code will have the same purpose as the original and smaller number of rows)

```
from cs1robots import *
create_world()
hubo=Robot()
hubo.set_trace("blue")
hubo.set_pause(0.2)
hubo.move()
hubo.move()
hubo.turn_left()
hubo.move()
hubo.move()
hubo.turn_left()
hubo.move()
hubo.move()
hubo.turn_left()
hubo.turn_left()
hubo.turn_left()
hubo.move()
hubo.turn_left()
hubo.turn_left()
hubo.turn_left()
hubo.move()
hubo.move()
hubo.turn_left()
hubo.move()
hubo.move()
hubo.turn_left()
hubo.move()
hubo.move()
```



4. (20 pts) Given the world in the left side,



Write a program that makes the robot to **climb** and **collect all beepers** and keep them at position (10,5) finally the robot returns back to its initial position(1,1) as shown in the right.

Introduction to Computing

(20 pts) Write the output of the following code on the

```
from cs1robots import *
create_world()
abc=Robot beepers=50
while not abc.on_beeper():
    for i in range(5):
        abc.drop_beeper()
        abc.move()
    abc.turn_left()
```

74

10

9

8

7

6

5

4

3

2

1

2. (20 pts) The input data is as the figure in the left figure. Write a program which makes the robot move as the following right

Name _____ ID _____ Group _____

3. write a program that check if a number is odd or even using function

ID 1102 4277/09

Group 23

Name Abraham

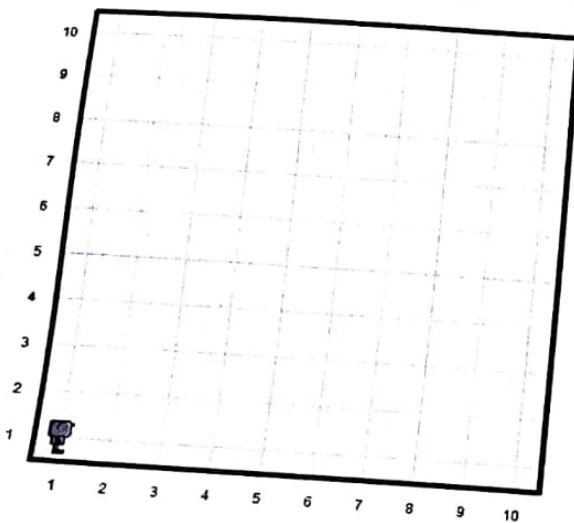
Adama Science and Technology University
School of Electrical Engineering and Computing
Computer Science and Engineering Program-CSE
Computational Thinking Quiz One

Instruction :

1. Answer the following questions clearly and neatly.
2. Use function, conditional, and or loop when necessary
3. Use meaningful variable and function naming

1. Write a program to create a world of default size which is 10x10 as shown below

World before the program executes



World after the program executes

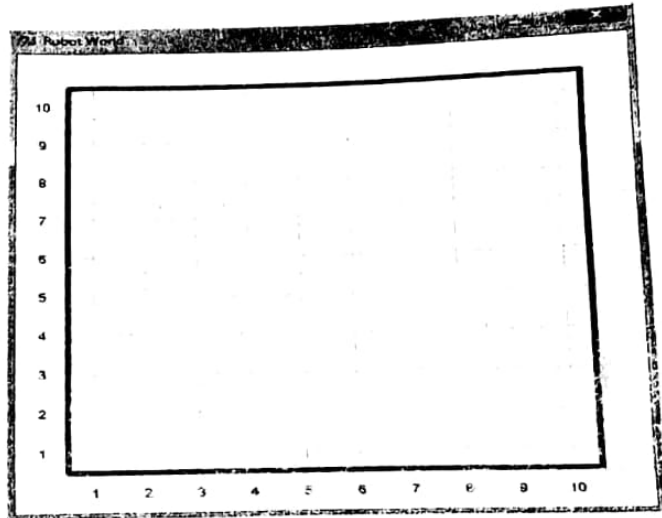


1. Write a Def function by the name **triangle_area** which accepts **height** and **width** of **triangle** as arguments from the caller and **return** area of **triangle** to the caller and display it. **Read height and width of the triangle from the keyboard.**

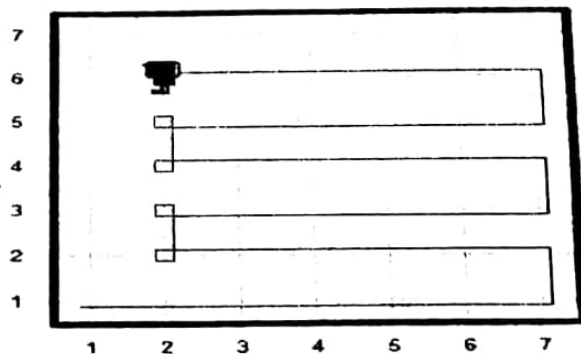
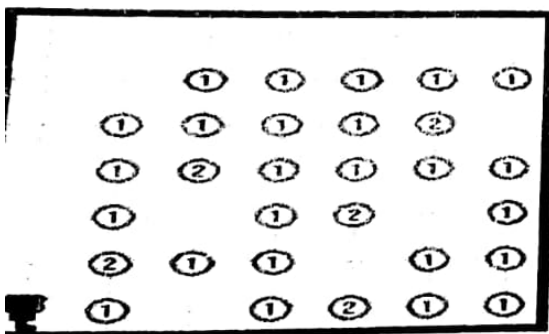
Hint: $\text{area} = 1/2(\text{height} * \text{width})$

2. Write the output of the following code on the world figure given next to this code.

```
from cs1robots import *
create_world()
hubo=Robot(avenue=2,street=3,beepers=50)
hubo.set_trace("blue")
while not hubo.on_beeper():
    for i in range(4):
        hubo.drop_beeper()
        hubo.move()
        hubo.move()
    hubo.turn_left()
```



3. The input data is as in the left figure. Write pseudo codes and python program which make the robot move as the following right figure after the program is executed.



Show the position of the robot where

hubo=Robot(avenue=6,street=7,orientation="W")

8

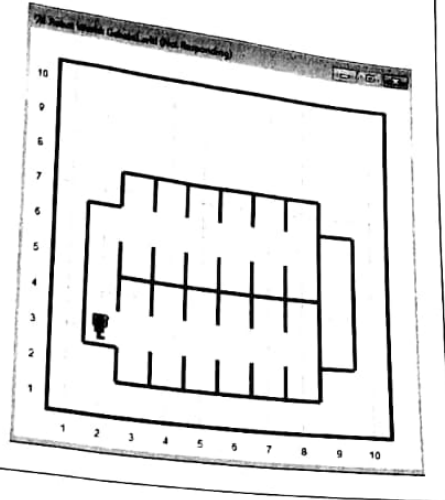





```

from cs1robots import *
load_world("Gebeta1.wld")
h=Robot(bepers=3,avenue=2,street=3)
h.set_trace("blue")
h.set_pause(0.2)
def turn(n):
    for i in range(n):
        h.turn_left()
def play():
    if h.right_is_clear():
        turn(3)
        h.move()
    elif h.front_is_clear():
        h.move()
    elif h.left_is_clear():
        turn(1)
        h.move()
    else:
        turn(2)
        h.drop_beeper()
    h.move()
while h.carries_bepers():
    play()

```



Questions:

- ① (10) How many times does the play() function gets called in the program's lifecycle?
Support your answer with justification:

- ② (10) When the program stops from running, what will be the standing point coordinate[written as (avenue,street)] and the orientation [face direction written as 'N','S','W', or 'E'] of the robot?

Standing point : _____ Orientation: _____

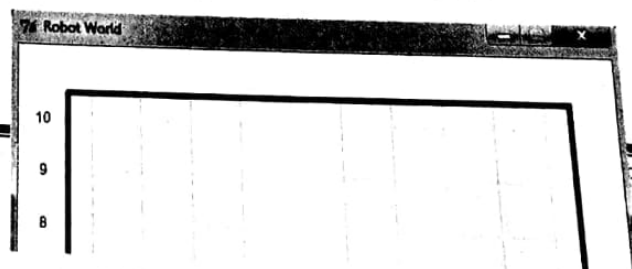
- ③ (5) What will be the coordinate and Orientation of the robot if the number of beepers that the robot carries was initially 5 ?

Standing point : _____ Orientation: _____

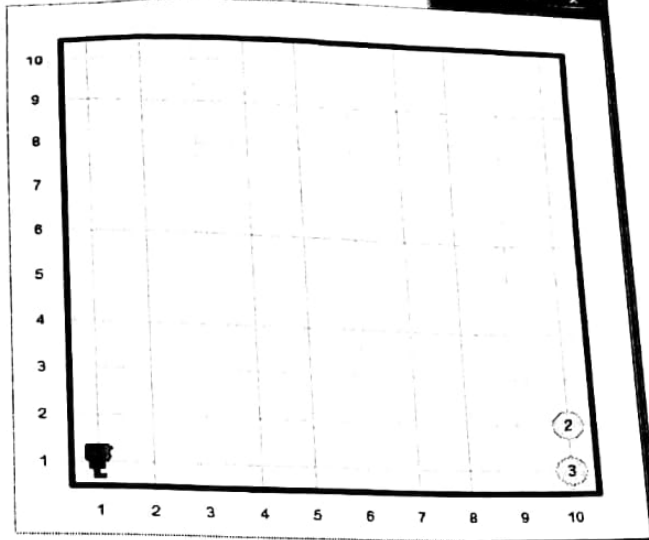
3. (15) Write the output of the following code on the world figure given next to this code.

```
from cs1robots import *
```

[Type text]



74 Robot World: add1.wld (Not Responding)



```

create_world()
abc=Robot(avenue=3,street=3,beepers=50)
while not abc.on_beeper():
    for i in range(7):
        abc.drop_beeper()
        abc.move()
    abc.turn_left()

```

<figure> the world figure

4. (25) Convert the following code for - loop statement using while - statement.
And what will be the output of the following program codes:

```

For i in range(7):
    print "*" * i

```

5. (25) Write a pseudo code (algorithm) that solves the following problem
Problem: help hobo collect the beepers and return back to its starting point in the world shown below

[Type text]

Page 3

For pre-eng. — 465

465

1. (25) Consider the Pythagorean Theorem to find the distance between two points. A user enters the coordinates (x_1, y_1) and (x_2, y_2) as input point data. Compute the distance between two points and print out the distance, where, $\text{distance} = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$

- a. (10) Write a pseudo code to solve this problem?
- b. (15) Write python program that generate the distance given two points (3,4) and (9,12) ?
(Hint: use function)

2. (25) **Output Question:** Consider the following python code and the world "Gebeta1.wld" and answer the questions that follow:

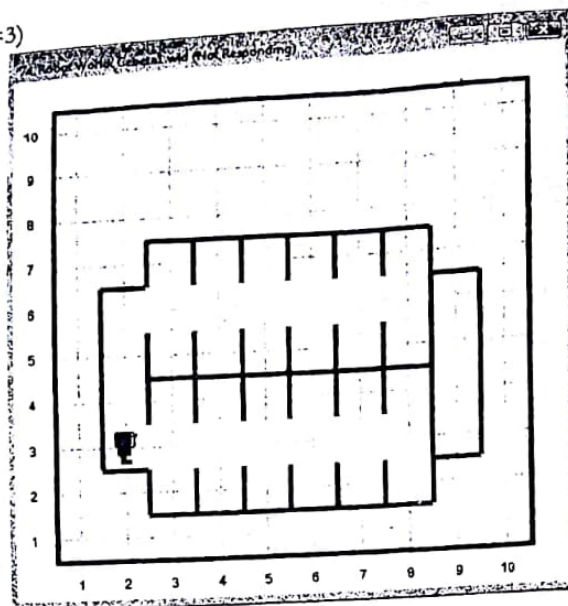
5. (20 pts) **Output Question:** Consider the following python code and its output. "Gebeta1.wld" and answer the questions that follow:

```

from cs1robots import *
load_world("Gebeta1.wld")
h=Robot(beepers=3,avenue=2,street=3)
h.set_trace("blue")
h.set_pause(0.2)
def turn_right():
    for i in range(3):
        h.turn_left()
def turn_around():
    for i in range(2):
        h.turn_left()
def play():
    if h.right_is_clear():
        turn_right()
        h.move()
    elif h.front_is_clear():
        h.move()
    elif h.left_is_clear():
        h.turn_left()
        h.move()
    else:
        turn_around()
        h.drop_beeper()

h.move()
while h.carries_beepers():
    play()

```



Questions:

- ① (10 pts) How many times does the play() function gets called in the program's lifecycle?

Support your answer with justification:

- ② (10 pts) When the program stops from running, **what will be the standing point coordinate [written as (avenue,street)] and the orientation** [face direction written as 'N','S','W', or 'E'] of the robot?

Standing point : _____ Orientation: _____

7.) Write python program to sort both in ascending and descending order for the following list
`L1=[123, 'xyz', 'zara', 'abc', 'xyz'];`

8.) Using the tuple `t = (('a', 0), ('c', 2), ('b', 1))`, Write a python program to generate dictionary `dict()`

9.) write a python program which converts Fahrenheit to Celsius

Note: $\text{Celsius} = (\text{Fahrenheit} - 32) * 5.0/9.0$ and use `raw_input` to accept the Fahrenheit from the keyboard

- 4.) Suppose that there is a list which contains the id number, mid and final marks of four students. The program uses a dictionary, where the key is the ID of the student and value is a list containing the mid and final result of student, like this { "R/1212/09": [35, 40], "R/1213/09": [25, 45], ... } .

Id	Mid exam (40%)	Final exam (60%)	Total ✓
R/1212/09	35	40	
R/1213/09	25	45	
R/1214/09	34	54	

- A.) Calculate the total marks of each student and append them to your original lists inside the dictionary:

Similar to { "R/1212/09": [35, 40, 75], "R/1213/09": [25, 45, 65], ... }

- B.) Write a python program that print top 2 students (id and total) based on total

- C.) Print the dictionary in the following format

Grade distribution			
Id	mid exam	final exam	total

- 5.) Write a python program count all words in word.txt longer than 6 letters print these words and the number of such words.

Note: assume you have word.txt file in your disk

- 6.) Write a python program that insert the word "me" at the second index and append "mess" in the following list

List1=["take", "out", "from"]

List1.insert(2, "me")
List1.append("mess")



998/999

Part one:

1.) Use the dictionary `eng2sp = {'one': 'uno', 'two': 'dos', 'three': 'tres'}` and identify true and false expressions and give reason for your answer?

- A. `len(eng2sp)` is 3 *True*
 B. `'one' in eng2sp` *True*
 C. `'uno' in eng2sp` *False*
 D. `print eng2sp['four']` *True False*

2.) What is the output of the following python program? write the output in the space provided

```
def sum( a , y, b= 4 , c= 5 ) :
```

```
    total=x * y * z
```

```
    print total
```

```
sum()
```

```
sum(11)
```

```
sum(11,22)
```

```
sum(11,22,30)
```

3.) What is the output of the following python program? write the output in the space provided

```
x= [20,3,30,8]
```

```
sum=0
```

```
for i in x:
```

```
    sum+=i
```

Sum = sum + i

```
print sum
```

```
print x[2:4]
```

```
print x
```

```
x[1:3]=[7,66]
```

```
print x
```

```
print 30 in x
```

61 [30, 8] [20, 3, 30, 8] [20, 7, 66, 8] True False [20, 7, 66, 8]	61 [30, 8] [20, 3, 30, 8] [20, 7, 66, 8] True False
---	---



c) What will be the value of x and z after executing

```
x = [2,4,6]
y = [8,10,12]
x += y
x[-1] += 14
x += [20]
z = x[-1] + x[-2]/2
print "x=",x
print "z=",z
```

$x = [2, 4, 6]$
 $z = [24, 6, 14]$

d) What is the output of the following program?

```
a = [1, 2, 3, 4, 1, 2]
b = [1, 2, 3, 4, 1, 2]
c = ('sagni', 'Abebe', 'chaltu', 'lemlem')
names = []
names.append(c)
d = names
print (d == names)
names.append('Nathan')
print (a == b, a is b)
print (d is names, names == d)
```

$d = ('Abebe', 'chaltu', 'lemlem', 'Nathan', 'sagni')$
 $a = [1, 2, 3, 4, 1, 2]$
 $d = ('sagni', 'Abebe', 'chaltu', 'lemlem')$

e) What is the output of the following function?

```
def Run():
    a = [3, 7]
    for i in range(3):
        a.append(a[-2] + i)
        a[i] -= a[i+1]
    print a[1:-1]
Run()
```

$[4, 8]$

Adama Science and Technology University
School of Electrical Engineering and Computing
Computer Science and Engineering Program

CSE1011 Quiz 2

Semester I, 2016/17

Name: Taha Ahmed

ID: Atur 448109

Maximum mark 15%

Group: 36

1. Write the output of the following python programs on the space provided.

a) What will be the final value of b after the loop?

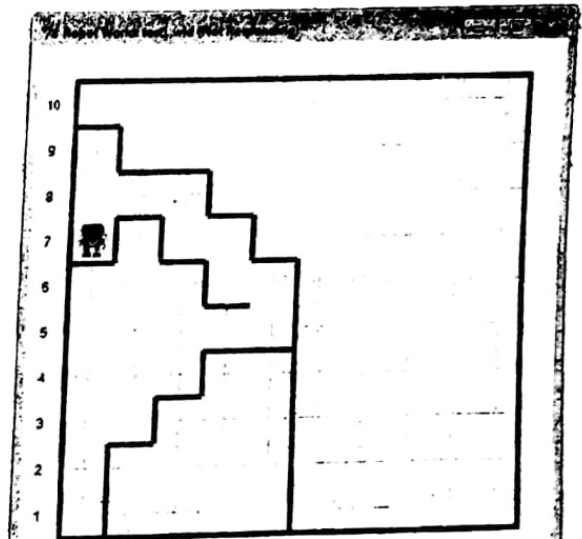
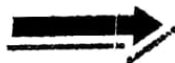
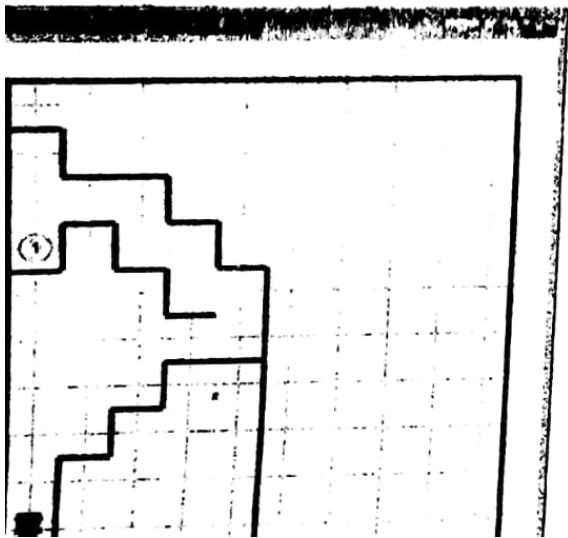
```
b = 5
for a in range(1, 10, 3):
    if a % 5 == 0:
        b *= 3
    else:
        b += a
print b
```

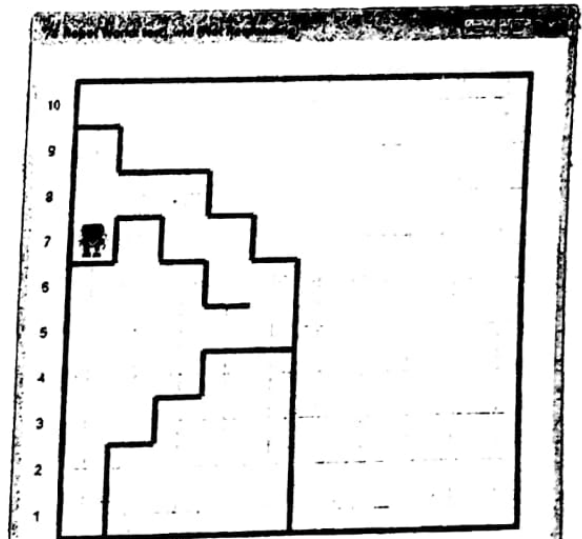
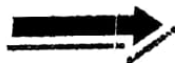
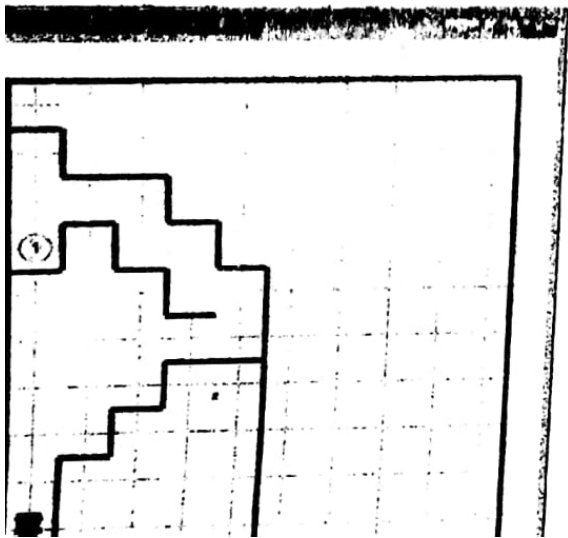
(15, 10, 3)

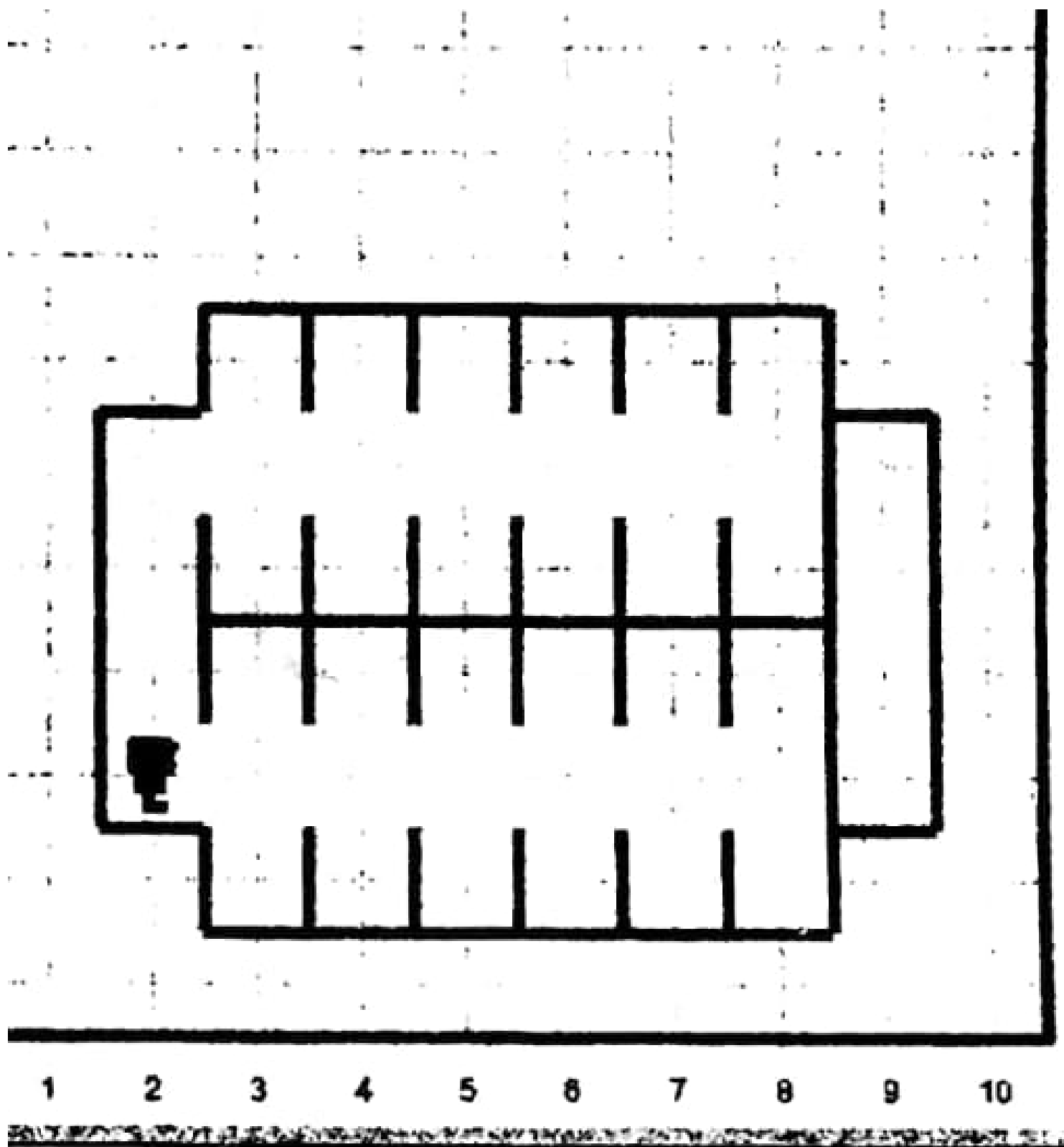
b) Given the following two functions, what will fun1 (2,3) return?

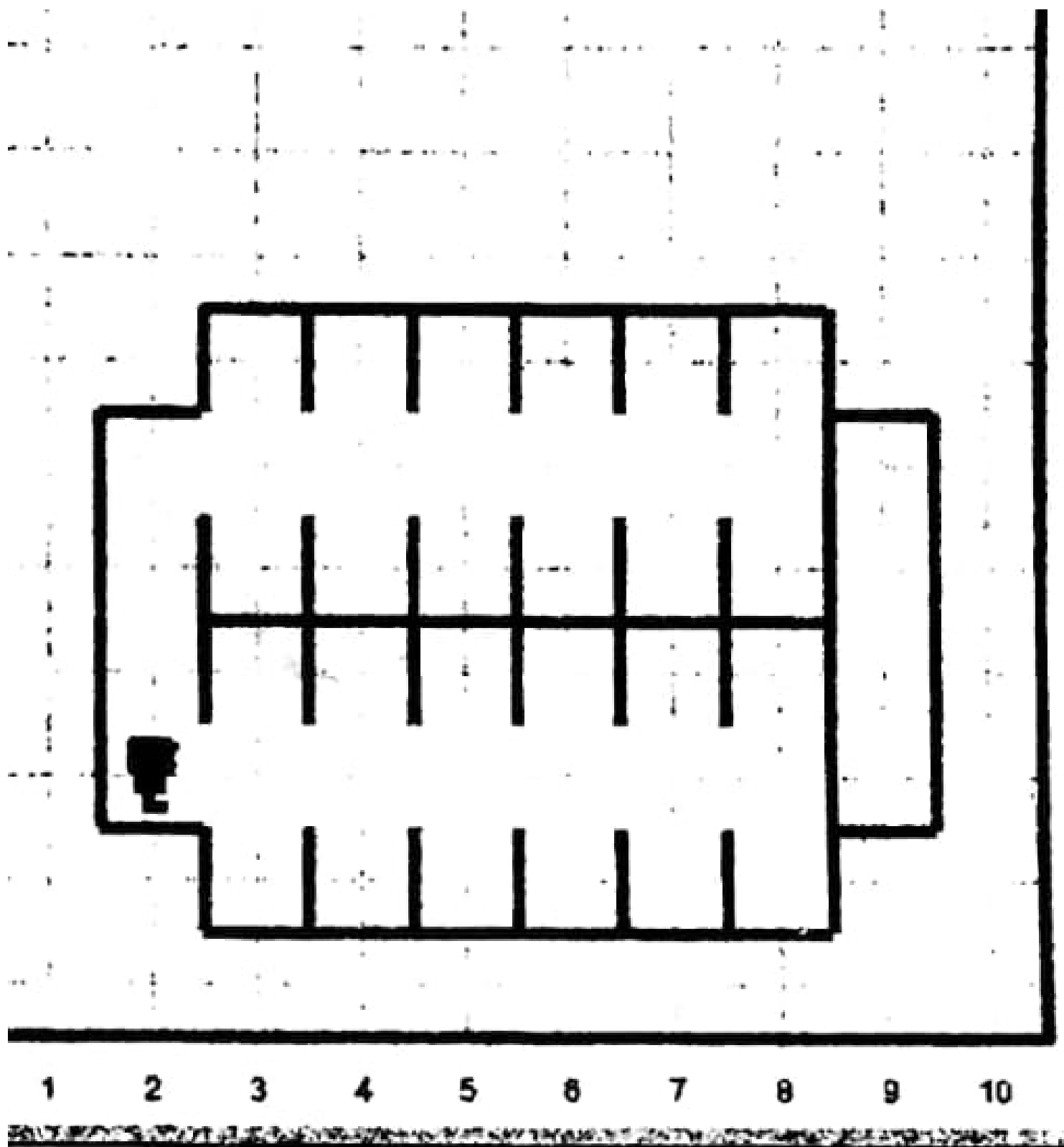
```
def fun1(a, b):
    list1 = [a, b]
    for x in range(4):
        list1.append( fun2(list1) )
    return list1
def fun2(y):
    return y[-1] + y[-2]
res=fun1(2,3)
print res
```

(3, 2)

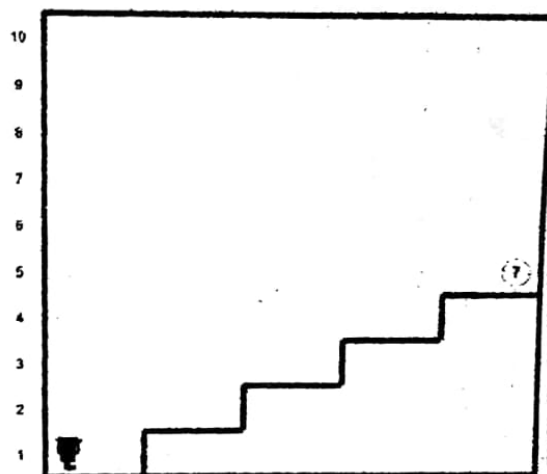
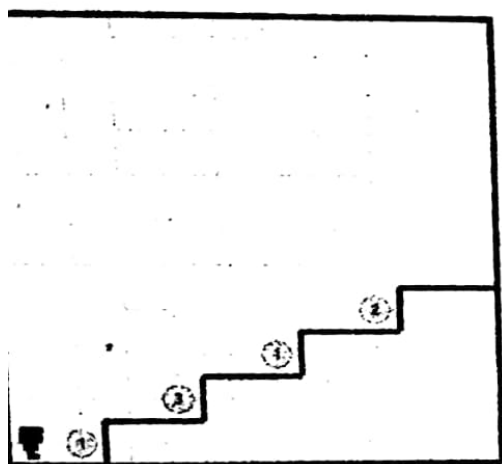




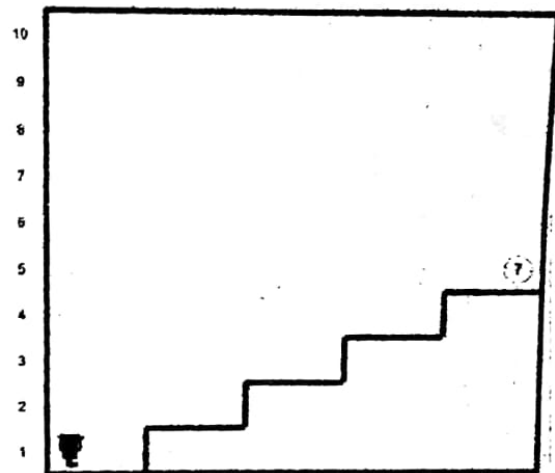
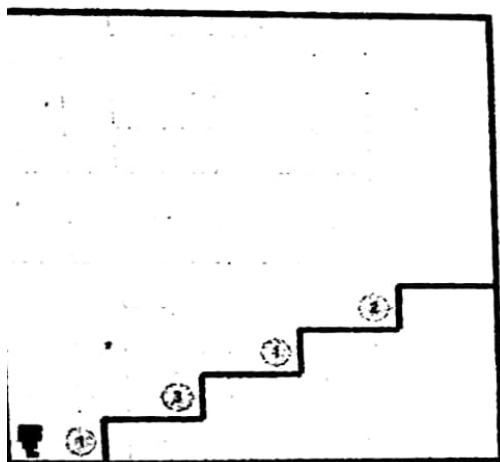




Given the world in the left side,



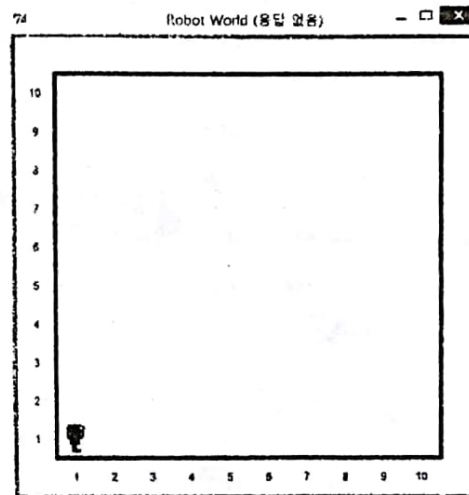
Given the world in the left side,



Introduction to Computing Mid-Exam 2008 E.C.

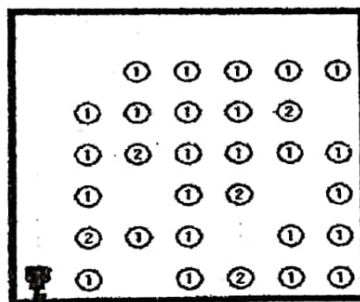
(20 pts) Write the output of the following code on the world figure given next to this code.

```
from cs1robots import *
create_world()
abc=Robot(beepers=50)
while not abc.on_beeper():
    for i in range(5):
        abc.drop_beeper()
        abc.move()
    abc.turn_left()
```

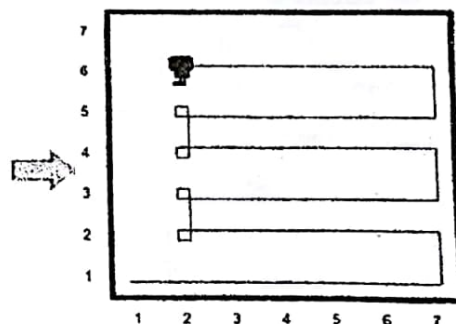


<figure> the world figure

2. (20 pts) The input data is as the figure in the left figure. Write pseudo codes or Python program which make the robot move as the following right figure after the program is executed.



<starting of a robot>

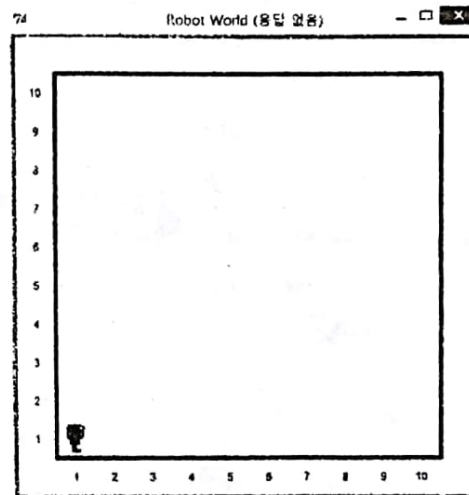


< end of a robot movements>

Introduction to Computing Mid-Exam 2008 E.C.

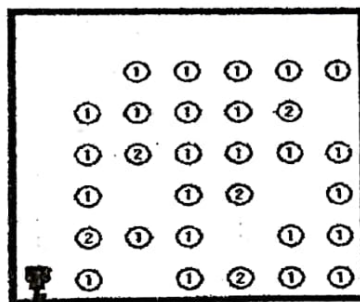
(20 pts) Write the output of the following code on the world figure given next to this code.

```
from cs1robots import *
create_world()
abc=Robot(beepers=50)
while not abc.on_beeper():
    for i in range(5):
        abc.drop_beeper()
        abc.move()
    abc.turn_left()
```

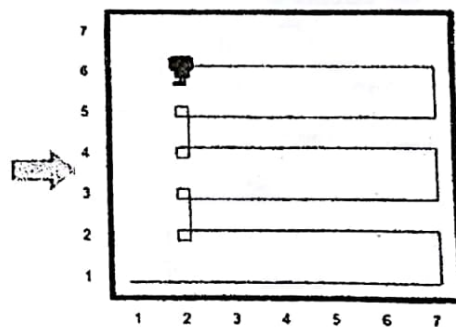


<figure> the world figure

2. (20 pts) The input data is as the figure in the left figure. Write pseudo codes or Python program which make the robot move as the following right figure after the program is executed.



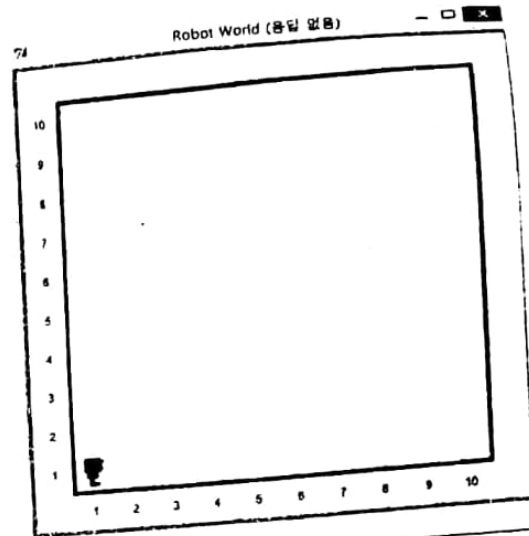
<starting of a robot>



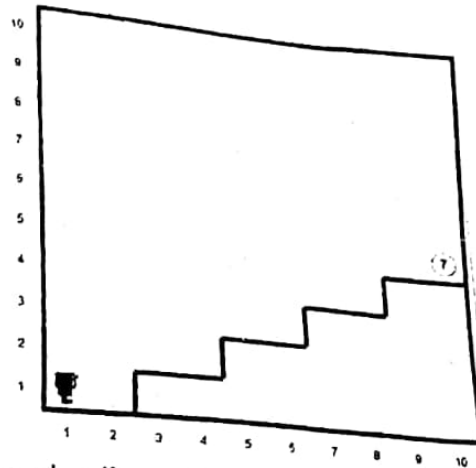
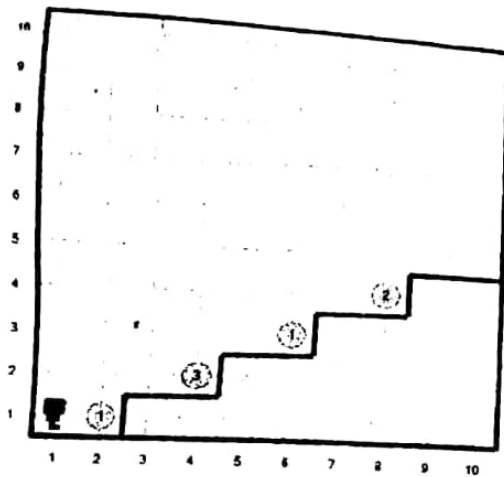
< end of a robot movements>

3 (20 pts) Optimize the following python program code, by modifying it using possible programming elements. Write the answer in the box. (Hint: the final code will have the same purpose as the original and smaller number of rows)

```
from cs1robots import *
create_world()
hubo=Robot()
hubo.set_trace("blue")
hubo.set_pause(0.2)
hubo.move()
hubo.move()
hubo.turn_left()
hubo.move()
hubo.move()
hubo.turn_left()
hubo.move()
hubo.move()
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hubo.move()
hubo.turn_left()
hubo.move()
hubo.move()
hubo.turn_left()
hubo.move()
hubo.move()
```



4. (20 pts) Given the world in the left side,



Write a program that makes the robot to **climb** and **collect all beepers** and keep them at position (10,5) finally the robot returns back to its initial position(1,1) as shown in the right.

Introduction to Computing

(20 pts) Write the output of the following code on the

```
from cs1robots import *
create_world()
abc=Robot beepers=50
while not abc.on_beeper():
    for i in range(5):
        abc.drop_beeper()
        abc.move()
    abc.turn_left()
```

74

10

9

8

7

6

5

4

3

2

1

2. (20 pts) The input data is as the figure in the left figure. Write a program which make the robot move as the following right

Name _____ ID _____ Group _____

3. write a program that check if a number is odd or even using function

ID 1102 4277/09

Group 23

Name Abraham

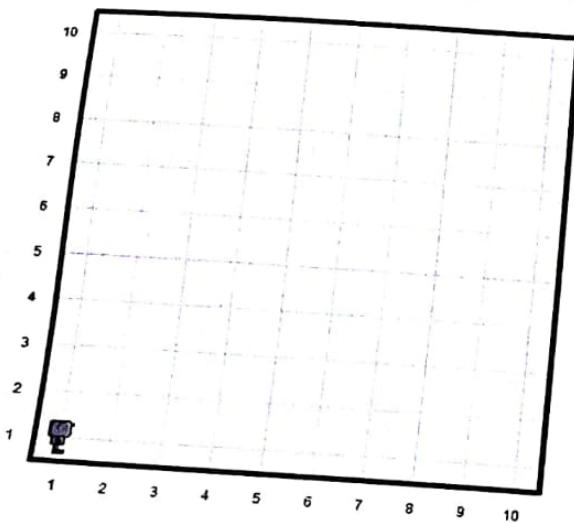
Adama Science and Technology University
School of Electrical Engineering and Computing
Computer Science and Engineering Program-CSE
Computational Thinking Quiz One

Instruction :

1. Answer the following questions clearly and neatly.
2. Use function, conditional, and or loop when necessary
3. Use meaningful variable and function naming

1. Write a program to create a world of default size which is 10x10 as shown below

World before the program executes



World after the program executes

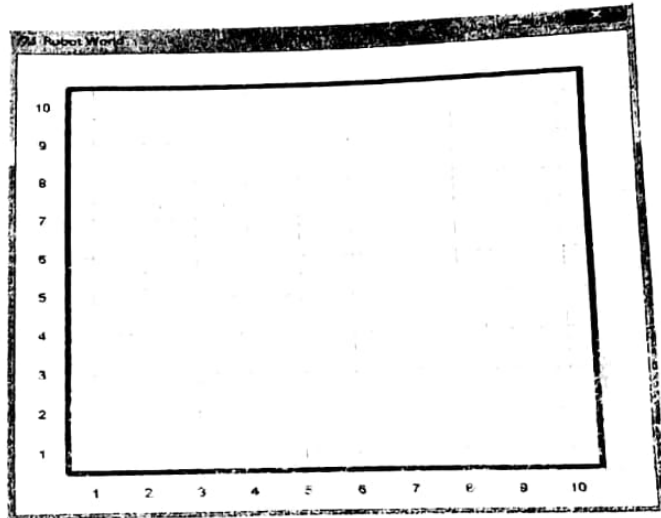


1. Write a Def function by the name **triangle_area** which accepts **height** and **width** of **triangle** as arguments from the caller and **return** area of **triangle** to the caller and display it. **Read height and width of the triangle from the keyboard.**

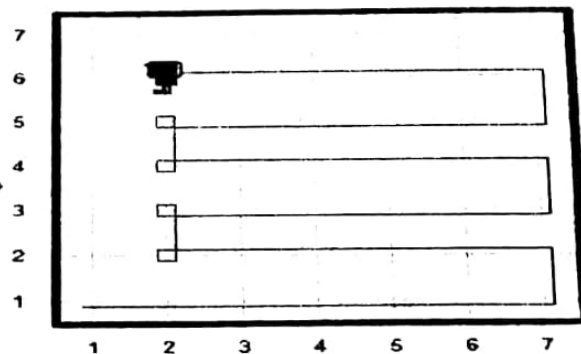
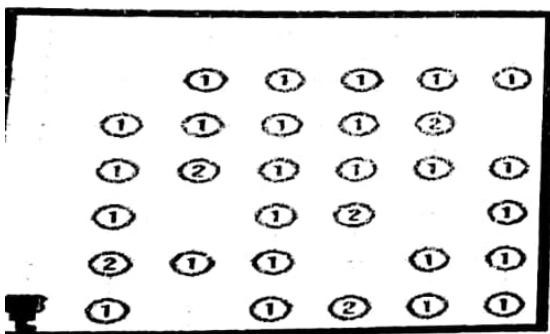
Hint: $\text{area} = 1/2(\text{height} * \text{width})$

2. Write the output of the following code on the world figure given next to this code.

```
from cs1robots import *
create_world()
hubo=Robot(avenue=2,street=3,beepers=50)
hubo.set_trace("blue")
while not hubo.on_beeper():
    for i in range(4):
        hubo.drop_beeper()
        hubo.move()
        hubo.move()
    hubo.turn_left()
```



3. The input data is as in the left figure. Write pseudo codes and python program which make the robot move as the following right figure after the program is executed.

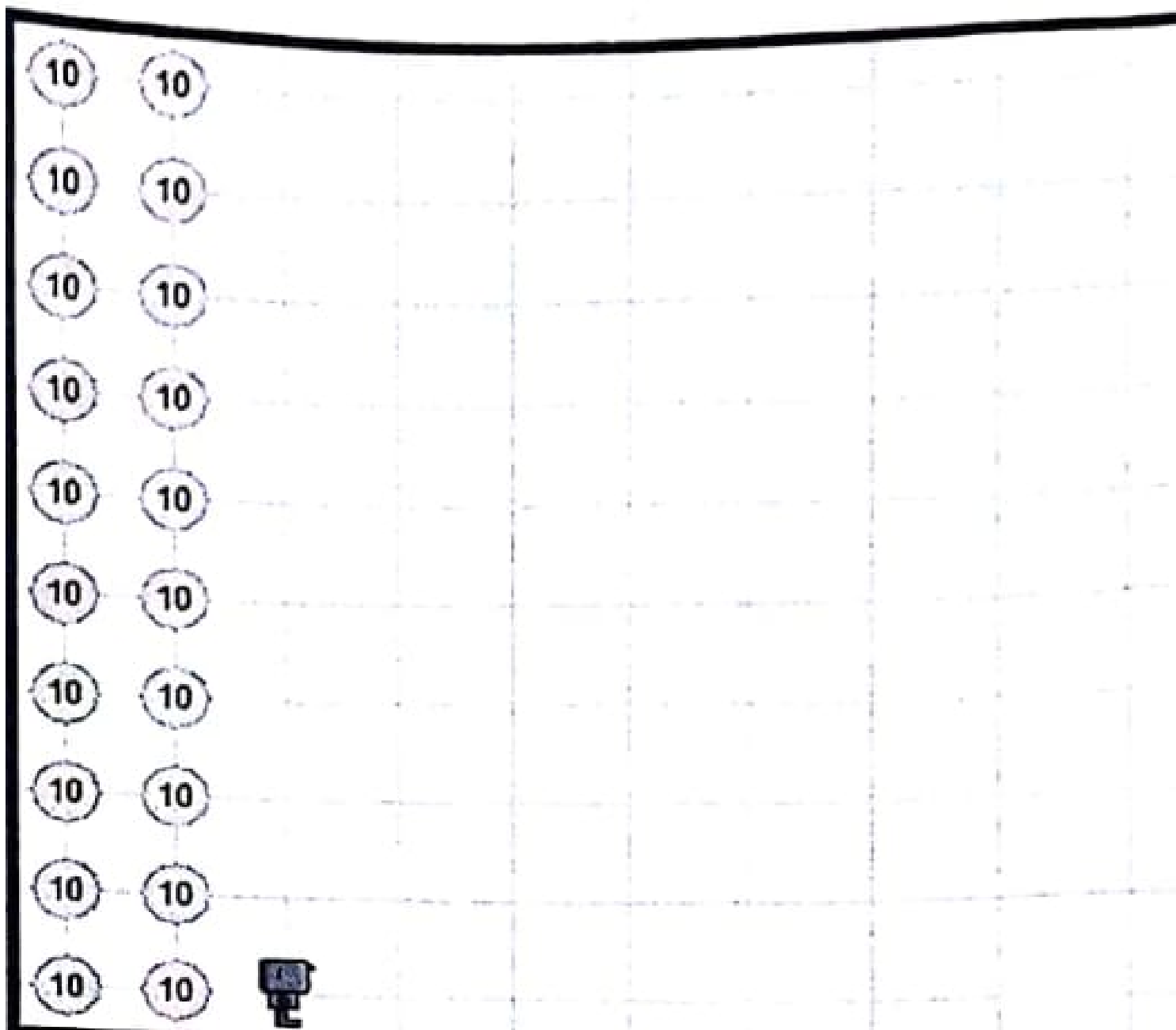


Show the position of the robot where

hubo=Robot(avenue=6,street=7,orientation="W")

8



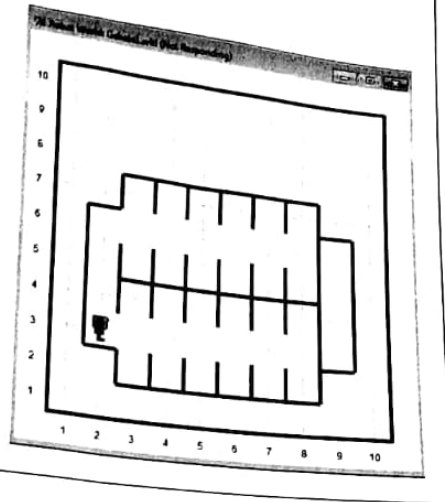




```

from cs1robots import *
load_world("Gebeta1.wld")
h=Robot(bepers=3,avenue=2,street=3)
h.set_trace("blue")
h.set_pause(0.2)
def turn(n):
    for i in range(n):
        h.turn_left()
def play():
    if h.right_is_clear():
        turn(3)
        h.move()
    elif h.front_is_clear():
        h.move()
    elif h.left_is_clear():
        turn(1)
        h.move()
    else:
        turn(2)
        h.drop_beeper()
    h.move()
while h.carries_bepers():
    play()

```



Questions:

- ① (10) How many times does the play() function gets called in the program's lifecycle?
Support your answer with justification:

- ② (10) When the program stops from running, what will be the standing point coordinate[written as (avenue,street)] and the orientation [face direction written as 'N','S','W', or 'E'] of the robot?

Standing point : _____ Orientation: _____

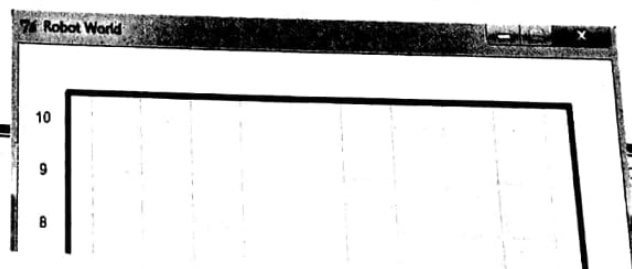
- ③ (5) What will be the coordinate and Orientation of the robot if the number of beepers that the robot carries was initially 5 ?

Standing point : _____ Orientation: _____

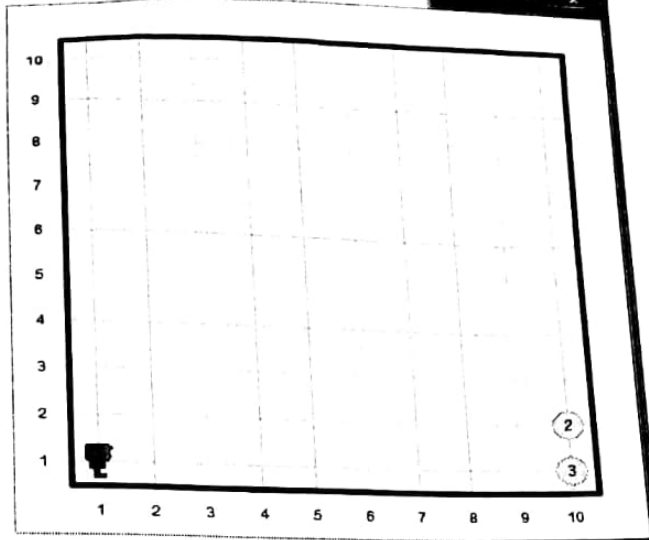
3. (15) Write the output of the following code on the world figure given next to this code.

```
from cs1robots import *
```

[Type text]



74 Robot World: add1.wld (Not Responding)



```

create_world()
abc=Robot(avenue=3,street=3,beepers=50)
while not abc.on_beeper():
    for i in range(7):
        abc.drop_beeper()
        abc.move()
    abc.turn_left()

```

<figure> the world figure

4. (25) Convert the following code for - loop statement using while - statement.
And what will be the output of the following program codes:

```

For i in range(7):
    print "*" * i

```

5. (25) Write a pseudo code (algorithm) that solves the following problem
Problem: help hobo collect the beepers and return back to its starting point in the world shown below

[Type text]

Page 3

For pre-eng. — 465

465

1. (25) Consider the Pythagorean Theorem to find the distance between two points. A user enters the coordinates (x_1, y_1) and (x_2, y_2) as input point data. Compute the distance between two points and print out the distance, where, $\text{distance} = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$

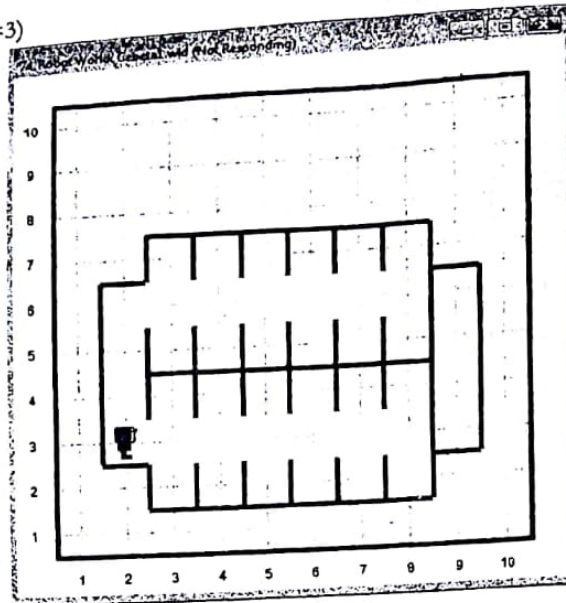
- a. (10) Write a pseudo code to solve this problem?
- b. (15) Write python program that generate the distance given two points (3,4) and (9,12) ?
(Hint: use function)

2. (25) **Output Question:** Consider the following python code and the world "Gebeta1.wld" and answer the questions that follow:

5. (20 pts) Output Question: Consider the following python code and the "Gebeta1.wld" and answer the questions that follow:

```
from cs1robots import *
load_world("Gebeta1.wld")
h=Robot(beepers=3,avenue=2,street=3)
h.set_trace("blue")
h.set_pause(0.2)
def turn_right():
    for i in range(3):
        h.turn_left()
def turn_around():
    for i in range(2):
        h.turn_left()
def play():
    if h.right_is_clear():
        turn_right()
        h.move()
    elif h.front_is_clear():
        h.move()
    elif h.left_is_clear():
        h.turn_left()
        h.move()
    else:
        turn_around()
        h.drop_beeper()
```

```
h.move()
while h.carries_beepers():
    play()
```



Questions:

① (10 pts) How many times does the play() function gets called in the program's lifecycle?

Support your answer with justification:

② (10 pts) When the program stops from running, what will be the standing point coordinate[written as (avenue,street)] and the orientation [face direction written as 'N','S','W', or 'E'] of the robot?

Standing point : _____ Orientation: _____